~ Jabari of the Purple Hills Beyond Themiscyra ~

Jabari of the Purple Hills Beyond Themiscyra is a squat and sturdy yet quite nimble hill dwarf fellow. Hairy as a badger with dusky brown hair covering his muscular bronzed body. He keeps his beard in a single thick plait with imposing downward sweeping mustachios and close scissor cropped head hair. Jabari's features are strong and Intelligenceful with widely spaced stormy grey-green eyes. He is a tough and steadfast fellow, quietly reliable, down-to-earth, and always helpful. He is the third son of a smithing family and as yet unmarried.

He follows Centurion Lucius Batiacus Bestia and acts as his bodyguard as commanded by his Dwarf Lord. Jabari undertakes his duties most seriously as Bestia saved the life of his Dwarf Lord's youngest son from a Bodak. Initially hesitant about leaving his clan and venturing into the wider world, Jabari has come to enjoy Roman Culture, particularly the food and baths.

Strength.....18-80%.	*Hill Dwarf Smith.....7th.*
Dexterity.....16.	
Constitution.....19.	*Hits to Kill.....89.*
Intelligence.....13.	*Armour Class.....-1.*
Wisdom.....13.	
Charisma.....15 (16).	*Lawful Neutral (Good).*

Special: *Move 6, Infravision 60', +5 On Magical Saving Throws, +6 On Poison Saving Throws, +1 Attacks Against Goblins and Orcs, -4 Defence Against Giant-Kin, Detect Grade or Slope in Passage 5 in 6, Detect New Tunnel or Passage Construction 5 in 6, Detect Sliding or Shifting Walls or Rooms 4 in 6, Detect Stonework Traps or Pits or Deadfalls 3 in 6, Determine Approximate Depth Underground 3 in 6, Rune Lore (Strength-Rune, Limb-Rune, Iron-Can't-Bite-Rune), Enhanced War Hammer Combat (Four Points), -3 Reaction Penalty with Clannish and Noble Dwarfs (Gruff Yet Outgoing Tradesman).*

Experience: *Warrior, Wandering Ironsmith, 80,300 Points, +10% Bonus.*

Saves: *10 / 12 / 11 / 12 / 13.*

Wild Talent Psionics: *Nil.*

Spells: *Nil.*

Luck Points: *3.*

Knowledge Points: *3.*

War Hammer (2), Axes (2), Shield (1), Wrestling (Dragon Mag #156) (1), Artistic Ability (0) (Engraving) 13, Blacksmithing (0) 19, Direction Sense (1) (Underground) 15 & (Surface) 11, Endurance (0) 19, Fire-Building (0) 12, Fungi Recognition (1) 16, Gaming (1) 15 (16), Local Dwarf History (Purple Hills) (1) 17 (18), Metalworking (0) 16, Spelunking (1) 11, Story Telling (1) 15 (16), Survival (Underground) (1) 13, Trouble Sense (1) 13.

Modern Language (Khuzdul) (0) 13, Read-&-Write (Dwarf Runes) (0) 15, Modern Language (Greek) (0) 13, Modern Language (Akkadian) (0) 13. Due to studies with various merchant guilds over the years, Jabari can "get by" with speaking Latin and Coptic. He can even slowly read a written form of these tongues. Unfortunately native speakers gain endless amusement from his thick guttural accent.

Long Axe:
+4 Hit, +6 Damage, 3/2 Attacks, 1d8+1/1d12+1 Damage, Speed 8, THAC0 14.

War Hammer:
+5 Hit, +8 Damage, 2/1 Attacks, 1d4+1/1d4 Damage, Speed 2, THAC0 14.

Throwing Axes:
+4 Hit, +5 Damage, 1/1 Attacks, 1d6/1d4 Damage, Speed 4, THAC0 14.

Long Axe +2 (Sword-Axe), Giant Slayer War Hammer +2, Hardened Leather Belt Scabbard (Right Hip), Three Exceptional Quality Throwing Axes, Three Hardened Leather Belt Sheaths (Across the Small-of-the-Back), Dagger (Exceptional Quality, Meteoric Iron Blade and Tang, Bronze Grips), Dusky Green Draco Lizard Hide Belt Sheath (Left Hip), Medium Bronze Shield, Bronze Plate with Crested Helm, Wisent Leather Cloak, Calfskin Tunic, Hemp Under Tunic, Hemp Under Shorts, Caligae.

Small Oilcloth Pouch, Fire Steel, Flint Nodule, Char Cloth, Amadou (Dried Bracket Fungi), Pine Resin (Several Pieces), Leather Sling Bag, Charcoal (Five Pounds), Pitch Torch (Five, 15' Radius Illumination, 30 Minute Burn Time), Ornate Candle Lantern (12" Tall, Pressed Green Glassteel, Carthaginian Fine Steel Metalwork), Beeswax Candles (Three, Each 5" Tall, 5' Radius Illumination, 10 Minute/Inch Burn Time).

Leather Pack, Soft Leather Roll of Smithing Tools, Soft Boar Hide Smithing Apron, Sail Cloth Tunic, Spare Underwear, Chiengora Paenula, Ground Sheet (Old Sail Cloth, Stoutly Hemmed, 8' x 8'), Oilcloth with Brass Rimmed Eyelets (Thick Linen, Linseed Oil, 10' x 10'), Woollen Blanket, Canvas Hammock, Cotton Mosquito Net (1/32 Inch Mesh Constitution), Light Silken Rope (25' Coil), Light Silken Rope (10' Coil), Light Silken Rope (5' Coil), Carved Oak Comb, Bronze Spring Scissors, Small Bronze Mirror, Miswak, Aleppo Soap, Bidet Jug.

Deer Hide Pouch Drinking Horn, Large Knife, Wine Skin (Weak Ale), Pistachios, Walnuts, Dried Mushrooms, Dried Crab Apples, Dried Apricots, Dried Dates, Dried Figs, Strong Hard Cheese, Several Small Summer Sausages, Smoked and Spiced Mutton Strips, Dried Anchovies.